

Year	Block 1	Block 2	Block 3	Block 4	Block 5	Block 6
7	<p>Topic: Mark Making</p> <p>Resources: Sketchbooks, worksheets, drawing equipment/templates.</p> <p>Focus: Introduction to a range of mark making techniques using various types of media including tonal pencils and fine liner pen. Looking at the work of artist Van Gogh, making a response to his artwork.</p> <p>Outcome: Understanding of the effects made from using different types of mark making and line. To build confidence and knowledge of various media and relevant vocabulary.</p> <p>Duration: 3 lessons.</p>	<p>Topic: Colour Rendering</p> <p>Resources: Sketchbooks Drawing Equipment, colouring pencils, CAD Equipment.</p> <p>Focus: Looking at colour theory in design. Developing colour blending skills in pencil. Introducing research skills, looking at designers who explore colour in their work.</p> <p>Outcome: Building knowledge in the application of colour in design, drawing techniques with colour, and an introduction to CAD equipment. Researching designers and using colour tools on Photoshop.</p> <p>Duration: 3 lessons.</p>	<p>Topic: Book Illustration</p> <p>Resources: Sketchbooks, pencils, colouring pencils, collage equipment, CAD equipment.</p> <p>Focus: Introduction to Illustration and the process of character design using collage as well as drawing and digital work.</p> <p>Outcome: Mythical creature character design. Introduction to new techniques and vocabulary.</p> <p>Duration: 3 lessons.</p>	<p>Topic: Book Illustration</p> <p>Resources: Sketchbooks, workbooks, pencils, rulers, card, acrylic paint, colouring pens, CAD equipment.</p> <p>Focus: Continuing the project, working using Photoshop. Thinking about layout, legibility and suitable design techniques including shape colour, combining digital and hand drawn artwork.</p> <p>Outcome: A printed book cover which has been made both by hand and digitally, as well as building knowledge of digital file formats.</p> <p>Duration: 3 lessons.</p>	<p>Topic: Introduction to Typography</p> <p>Resources: Sketchbooks, squared paper, orthographic paper, Drawing tools: 2H and 2B pencils, rulers, fine liner pens .</p> <p>Focus: How typography is used in design. Looking at how to create unique lettering and how shape is used to allow for word to be easily read.</p> <p>Outcome: Knowledge in type, introduction to vocabulary related to font design. Drawing skills to create a personal alphabet.</p> <p>Duration: 3 lessons.</p>	<p>Topic: Advertising</p> <p>Resources: Sketchbooks Drawing tools: 2H and 2B pencils, rulers, fine liner pens, CAD equipment, printer.</p> <p>Focus: Looking at the theory of advertising and how graphic communication can be used to make a product appealing. Developing existing designs from the Typography project.</p> <p>Outcome: Creating an advertisement poster using CAD, designed for print.</p> <p>Duration: 3 lessons.</p>
8	<p>Topic: Introduction to 3D Drawing</p> <p>Resources: Sketchbooks, worksheets, squared paper, orthographic paper, Drawing tools: 2H and 2B pencils, rulers, fine liner pens, CAD equipment.</p> <p>Focus: Build knowledge of drawing in 3D, using various methods to show perspective including looking at light sources and vanishing points. Hand drawn methods as well as using CAD;.</p> <p>Outcome: Range of new skills developed, increased digital experience and confidence. Completed CAD name tag that displays knowledge of 3D drawing.</p> <p>Duration: 3 lessons.</p>	<p>Topic: Perspective</p> <p>Resources: <i>Sketchbooks, squared paper, orthographic paper, isometric paper, Drawing tools: 2H and 2B pencils, protractors, rulers.</i></p> <p>Focus: Gaining skills in perspective drawing using tools to show accuracy. Introduction to a new range of vocabulary exploring design and geometry.</p> <p>Outcome: Knowledge in perspective and refining drawing techniques.</p> <p>Duration: 3 lessons.</p>	<p>Topic: <i>Stencil Art</i></p> <p>Resources: Sketchbooks, craft knife, paper, card, paint, CAD equipment, laser cutting machine.</p> <p>Focus: Researching street artists as inspiration to make stencil art. Drawing and painting techniques to transform into a CAD stencil logo. Creating a design to be laser cut before printing images.</p> <p>Outcome: Developing techniques in stencilling .</p> <p>Duration: 3 lessons</p>	<p>Topic: Pattern</p> <p>Resources: <i>Sketchbooks, squared paper, Drawing tools: 2H and 2B pencils, colouring pencils, paint, printing tools, rulers, fine liner pens, CAD equipment.</i></p> <p>Focus: Introduction to pattern, symmetry and optical illusion using tessellation of shapes.</p> <p>Outcome: Developing a range of skills using both 2D printing and CAD techniques.</p> <p>Duration: 3 lessons.</p>	<p>Topic: Comics</p> <p>Resources: Sketchbooks Squared paper, orthographic paper, tracing paper, light box, drawing tools: 2H and 2B pencils, rulers, fine liner pens, brush pens.</p> <p>Focus: Looking at a contextual background of commercial comic book artists Exploring the anatomy of a comic. Storyboarding visual ideas. How to use onomatopoeia and simple language to communicate something quickly.</p> <p>Outcome: A personal comic created with 6 step sequencing.</p> <p>Duration: 6 lessons.</p>	<p>Topic: Comics</p> <p>Resources: Sketchbooks Squared paper, orthographic paper, tracing paper, light box, drawing tools: 2H and 2B pencils, rulers, fine liner pens, brush pens. Computer equipment</p> <p>Focus: Creating a final comic, exploring techniques on Photoshop to colour imagery, adding pattern and various effects.</p> <p>Outcome: A personal comic created with 6 step sequencing.</p> <p>Duration: 6 lessons.</p>

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9	<p>Topic: Collage</p> <p>Resources: Sketchbooks, scissors, craft knife, glue, pencils, CAD equipment: Photoshop.</p> <p>Focus: Introduction to Surrealism and the artist Rene Magritte. Using collage to play with scale, composition and the juxtaposition of images, both manually and digitally.</p> <p>Outcome: A Surrealist art print that has been developed using Photoshop.</p> <p>Duration: 3 lessons.</p>	<p>Topic: Product Design</p> <p>Resources: Sketchbooks, squared paper, orthographic paper, isometric paper, Drawing tools: 2H and 2B pencils, protractors, rulers, CAD equipment.</p> <p>Focus: To gain skills in 3D drawing using isometric and orthographic techniques. Manipulating hand drawn images using CAD equipment.</p> <p>Outcome: A computer rendered image of a product.</p> <p>Duration: 3 lessons.</p>	<p>Topic: Typography</p> <p>Resources: Sketchbooks, squared paper, orthographic paper, Drawing tools: 2H and 2B pencils, rulers, fine liner pens</p> <p>Focus: Transferring 2D lettering into CAD drawings on Photoshop.</p> <p>Outcome: Creating a poster on Photoshop using a personal typeface.</p> <p>Duration: 3 lessons.</p>	<p>Topic: Magazine Cover</p> <p>Resources: Sketchbooks, workbooks, pencils, rulers, CAD equipment.</p> <p>Focus: Using skills students have focused on this year they will design a magazine cover showing their knowledge of layout, typography and selection of imagery.</p> <p>Outcome: A finished original magazine cover using typography designed in the Typography project.</p> <p>Duration: 3 lessons.</p>	<p>Topic: Magazine Cover</p> <p>Resources: Sketchbooks, workbooks, pencils, rulers, CAD equipment.</p> <p>Focus: Using computer skills to put together their magazine cover. Following the formal design elements necessary to create a successful magazine cover</p> <p>Outcome: A finished original magazine cover using typography designed in the Typography project.</p> <p>Duration: 3 lessons.</p>	<p>Topic: Advertising</p> <p>Resources: Sketchbooks, pencils, camera equipment, CAD equipment.</p> <p>Focus: Introduction to product advertising and the branding of products.</p> <p>Outcome: A personal advertising campaign, with Photoshopped imagery and mock ups of products..</p> <p>Duration: 3 lessons.</p>
10	<p>Topic: CA - Students work towards chosen brief</p> <p>Focus: <i>Students will demonstrate skills, as defined in the Art and Design Core Content section of the OCR specification, in the context of their chosen area of Graphic Communication.</i></p> <p>A01, A02, A03</p> <p>Resources: Dependent on student pathway</p> <p>Duration: Dependent on student.</p>	<p>Topic: Students will demonstrate skills in A01, A02, A03.</p> <p>Focus: <i>Develop ideas through investigations informed by selecting and critically analysing sources</i></p> <p>Apply an understanding of relevant graphic communication practices in the creative and cultural industries to their work using image and typography.</p> <p>Resources: Dependent on student pathway</p> <p>Duration: Dependent on student.</p>	<p>Topic: A01, A02, A03</p> <p>Focus: <i>Renew their ideas as work progresses through researching, selecting, editing and presenting graphic communication artefact (s)/ product(s)/personal outcome(s)</i></p> <p>Resources: Dependent on student pathway</p> <p>Duration: Dependent on student.</p>	<p>Topic: A01, A02, A03</p> <p>Focus: <i>Record their ideas, observations, insights and independent judgements, in ways that are appropriate to the Graphic Communication title such as, drawing, photographing or applying collected material.</i></p> <p>Resources: Dependent on student pathway</p> <p>Duration: Dependent on student.</p>	<p>Topic: A01, A02, A03</p> <p>Focus: <i>Use visual language critically as appropriate to their own creative intentions and chosen area(s) of study through effective and safe use of media, techniques, processes, materials and technologies.</i></p> <p>Resources: Dependent on student pathway</p> <p>Duration: Dependent on student.</p>	<p>Topic: A01, A02, A03</p> <p>Focus: <i>Use drawing skills for different needs and purposes, appropriate to the area(s) of study used. Drawing may take the form of illustrations, layout and typography using appropriate media and materials.</i></p> <p>Resources: Dependent on student pathway</p> <p>Duration: Dependent on student.</p>
11	<p>Topic: Students will continue to expand on -</p> <p>A01 (Develop ideas through investigations, demonstrating critical understanding of sources).</p> <p>A02 (Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes). A03 (Record ideas, observations and insights relevant to intentions as work progresses).</p> <p>Resources: Dependent on student pathway</p> <p>Duration: Dependent on student.</p>	<p>Topic: A04</p> <p>Focus: <i>(Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language).</i></p> <p>Outcome: <i>Introduction to industrial techniques: Printing, embossing & spot varnishing.</i></p> <p>Resources: Dependent on student pathway</p> <p>Duration: Dependent on student</p>	<p>Topic: Finalising Portfolio (Coursework)</p> <p>Focus and Outcome: Individualised Student Presentation of all work for Coursework submission.</p> <p>Concluding and realising intentions of the portfolio of work for Coursework.</p> <p><u>100% of overall mark</u></p> <p>Resources: Written evaluations Digital photographing of all work Mounting resources and equipment.</p> <p>Duration: 18-20 lessons</p>	<p>Topic: A04 Marking NEA and Moderation.</p> <p>Sending all grades to the Exam Board</p>		