

Year	Block 1	Block 2	Block 3	Block 4	Block 5	Block 6
7	<p>Topic: Drawing & Painting techniques <i>Focus:</i> Mark making, Observational fruit/vegetable drawing. Colour Theory . Introduction to Painting techniques. Resources: Paint, 2H & 2B pencils Outcome: Painting from observation Duration: 3 lessons</p>	<p>Topic: Drawing & Painting techniques <i>Focus:</i> Looking at the work of existing designers: Laura Slater. Designing print patterns Creating a printing block Introduction to mono-prints Resources: Foam, printing ink, rollers, Outcomes: Range of design ideas. Block prints. Duration: 3 lessons</p>	<p>Topic: Relief Prints <i>Focus:</i> Printmaking Resources: Foam, printing ink, PVA glue & white card Outcomes: Print designs & repeat Prints. Create designs for a block print. Resources: foam, card and PVA. Duration: 2/3 lessons</p>	<p>Topic: CAD: Photoshop <i>Focus:</i> Introduction to Photoshop Outcome: Designing on Photoshop. Prints scanned and developed into prints using Photoshop Resources: Photoshop & Printer Duration: 3 lessons</p>	<p>Topic: Bag Design: Advertising a brand <i>Focus:</i> Paper modelling, Learning about Nets Combining 2D design tools and Photoshop Resources: Photoshop, A4 bag nets, scissors, embossing tool. Duration: 4 lessons</p>	<p>Topic: Making & testing a 3D product <i>Focus:</i> Product evaluation Researching existing Poster designs. Outcome: Designing posters Creating a poster on Photoshop Resources: Photoshop, craft knife, cutting mat, steel ruler, embossing tool, all purpose glue. Duration: 4 lesson Focus: End of year Skills test</p>
8	<p>Topic: 3D drawing Techniques <i>Focus:</i> Isometric drawing Freehand sketching, Outcome: A range of 3D drawings using different media Resources: Using Isometric paper & CAD Using 2D design tools Duration: 3 lessons</p>	<p>Topic: 3D drawing Techniques <i>Focus:</i> Constructing one and two point perspective. Using 2D design tools to construction perspective drawings Resources: Ruler, 2H pencil, grid paper 2D design tools Duration: 3 lessons</p>	<p>Topic: Jasper Johns <i>Focus:</i> Introduction to the style and techniques used by Jasper Johns - Pop Art movement Drawing in the style of Jasper Johns. Drawing ellipses and cylinders and spheres Resources: 2B & 4B pencil, acrylic paints, newspaper and PVA. Duration: 2/3 lessons</p>	<p>Topic: Jasper Johns <i>Focus:</i> Creating a 0 - 9 painting in the style of Jasper Johns. Developing painting techniques -impasto. Mixing colours tone, tint & shade Resources: Acrylic paints Duration: 3 lessons</p>	<p>Topic: Commercial American Art - 50's & 60's <i>Focus:</i> Looking at the power of advertising after the war. Outcome: Drawing technique - grid method Reproducing vintages labels. Developing painting skills and colour mixing Resources: paints & pencils Duration: 4 lessons</p>	<p>Topic: Commercial American Art - 50's & 60's <i>Focus:</i> Observational drawing , print making Photographing textures Outcome: Creating a final abstract work Resources: paint, fine liner Duration: 4 lessons</p>
9	<p>Topic: Drawing & Painting techniques Mark making, <i>Focus:</i> Observational fruit/vegetable drawing. Colour Theory . Outcome: Introduction to 3 Painting techniques Resources: Pencils, paint, magazines Duration: 6 weeks</p>	<p>Topic: Observational techniques (A03) Led by Tate St Ives <i>Focus:</i> Pointillism, Outcome: Developing skills CAD Skills (Photoshop & Illustrator) Low poly (CAD) Resources: range of CAD software Duration: 6 weeks</p>	<p>Topic: A03 Observational skills <i>Focus:</i> Pointillism, Pen and Ink, painting using stretched board. Resources: Acrylic sheet, printing ink, roller, water colour paper, Fine liners, pen and ink Duration: 5 weeks</p>	<p>Topic: CA Introduction to A03 <i>Focus:</i> Experimenting using different media and communication techniques Outcome: Printmaking: Collagraph & intaglio prints Resources: card, PVA, masking tape Duration: 5 weeks</p>	<p>Topic: Adobe Illustrator A03 <i>Focus:</i> Observational skills Outcome: Learning to use the pen tool, pencil, brush tool to create images. Low Poly technique. A01—Critical studies research Resources: Adobe Illustrator , Photoshop & internet Duration: 4 weeks/3 weeks</p>	<p>Topic: Introduction to Typography <i>Focus:</i> Anatomy of Typefaces Outcome: Creating an image using type CAD Resources: Photoshop. End of year exam –A03 Duration: 4 weeks /2 weeks</p>

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10	<p>Topic: CA - Students work towards chosen brief</p> <p><i>Focus:</i> Students will demonstrate skills, as defined in the Art and Design Core Content section of the OCR specification, in the context of their chosen area of Graphic Communication. A01, A02, A03 Resources: dependent on student pathway Duration: Dependent on student</p>	<p>Topic: Students will demonstrate skills in A01, A02, A03.</p> <p><i>Focus:</i> Develop ideas through investigations informed by selecting and critically analysing sources <i>Focus:</i> Apply an understanding of relevant graphic communication practices in the creative and cultural industries to their work using image and typography. Resources: dependent on student pathway Duration: Dependent on student</p>	<p>Topic: A01, A02, A03</p> <p><i>Focus:</i> Renew their ideas as work progresses through researching, selecting, editing and presenting graphic communication artefact (s)/product(s)/personal outcome(s) Resources: dependent on student pathway Duration: Dependent on student</p>	<p>Topic: A01, A02, A03</p> <p><i>Focus:</i> Record their ideas, observations, Insights and independent judgements, in ways that are appropriate to the Graphic Communication title such as, drawing, photographing or applying collected material. Resources: dependent on student pathway Duration: Dependent on student</p>	<p>Topic: A01, A02, A03</p> <p><i>Focus:</i> Use visual language critically as appropriate to their own creative intentions and chosen area(s) of study through effective and safe use of media, techniques, processes, materials and technologies. Resources: dependent on student pathway Duration: Dependent on student</p>	<p>Topic: A01, A02, A03</p> <p><i>Focus:</i> Use drawing skills for different needs and purposes, appropriate to the area(s) of study used. Drawing may take the form of illustrations, layout and typography using appropriate media and materials. Resources: dependent on student pathway Duration: Dependent on student</p>
11	<p>Topic: Students will continue to expand on:</p> <p><i>Focus:</i> AO1 (Develop ideas through investigations, demonstrating critical understanding of sources). AO2 (Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes). AO3 (Record ideas, observations and insights relevant to intentions as work progresses). Resources: dependent on student pathway Duration: Dependent on student</p>	<p>Topic: A04</p> <p><i>Focus:</i> (Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language). 60% of Final grade Outcome: Introduction to industrial techniques: Printing, embossing & spot varnishing. Resources: dependent on student pathway Duration: Dependent on student</p>	<p>Topic: OCR will release Exam paper January</p> <p><i>Focus:</i> Students will select one theme to work towards. Photographs are taken. Outcome: Observational work - A01, A02, A03 Resources: dependent on student pathway Duration: Dependent on student</p>	<p>Topic: Observational work - A01, A02, A03</p> <p><i>Focus:</i> drawing, painting, pen and ink, print-making, collages, CAD Resources: dependent on student pathway Duration: Dependent on student</p>	<p>Topic: A04</p> <p>10 hour final Exam in April 2020 40% of final Grade Duration: 10 hours</p>	<p>During Year 10 & 11 students will be following their own pathways through the marking criteria A01, A02, A03, A04. Responding to feedback and following their own experimenting journeys covering A01, A02, A03, A04.</p>